**Group 6 : Iteration 4 progress log**

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| Date | Activity | Comment |
| 01/04/20 | Document for adapting the Ricochet Robots game into an Interconnected game (within a Network) | Feedback taken into consideration and improved document |
| 01/04/20 | Document for Design Patterns used in the Ricochet Robots Project | Feedback taken into consideration and improved document |
| 02/04/20 | Completed with debugging major bugs in the Game | N/A |
| 03/04/20 | Completed Final release of the Fourth iteration : Complex Board (Yudish); Core Structure (Yudish & Brianna); Save/Load(Brianna) |  |

**Group 6: Iteration 4 Communication Log**

All communications were done online for assigning tasks. Feedback was also provided within 24 hours upon uploading a document/code.